

THE CASK & BOTTLE

HISTORICAL TAVERN

The **Cask & Bottle** is held up by dark wooden beams with white-washed panels. A century ago it was the local courthouse; when the Lords relocated to **Tadbury Castle**, it was given into the care of the **Radcliffe** family.

It now offers reasonably priced drinks, a small stable and is the preferred haunt of many of the old local people.

EDMUND RADCLIFFE

Edmund is a non-nonsense, muscular man who enjoys being the hub of local life in the town.

- ❖ **The Prisoner:** Apparently the Lords are holding a prisoner at the castle but have been very secretive about the identity of the prisoner.



FOOD

They sell most tavern staples, with a couple of specialities.

- ❖ **Old Tadders:** A strong smelling blue cheese served with bread. *Cost 1SP.*
- ❖ **Radcliffe's Special Stew:** A hearty, meaty stew. *Cost 2CP.*

DRINK

The water of **Tadbury** is renowned for its mineral content and flavour.

- ❖ **Thyme Enough:** A stout with herby after notes. *Cost 2SP.*
- ❖ **Tadbury Strong:** A strong barley wine served by the thimble. *Cost 1SP.*

ROOMS

Mostly simple, although there are two rooms for visiting dignitaries.

- ❖ **Standard rooms (4):** Small rooms with straw mattresses and a table. *Cost 2CP per day.*
- ❖ **Lords rooms (2):** Larger rooms with feather mattresses, a wooden dresser and table. *Cost 2GP per day.*

STAFF

As a family run business the **Cask & Bottle** has two other staff.

- ❖ **Mary Radcliffe:** A quiet girl who took over the cooking duties when her mother died. She is keen to help her father, but yearns for more than a simple life.
- ❖ **Sam Radcliffe:** A headstrong, idle youth who prefer to spend his time drinking rather than serving other people.

LOCALS

Tadbury regularly hosts a **Minstrels Fair** which attracts storytellers and bards from across the country. On any given night there will be 1D4 low-level **Bards** in the tavern.

- ❖ **Victoria Shelton:** A historian and sage who is studying the history of **Tadbury** for an academic paper she is writing.
- ❖ **Digby Tillery:** A once-famous Bard who found himself on the run after lampooning a noble in a neighbouring town. **Edmund** allows him free use of a room if he plays to entertain the customers.

RUMOURS & GOSSIP

1D10 Rumour

- 1 A carriage with blacked out heraldry recently arrived at the castle.
- 2 Strange men have been loading cargo by the river.
- 3 The Lords of **Tadbury** are offering 100GP to the best **Bard** at this years fair.
- 4 **Haywood Leigh**, local blacksmith found strange metal on his property.
- 5 A maze of tunnels runs below the town.
- 6 **Cord Eccleston** lost two of his cows, the bodies had strange bite-marks on.
- 7 **Osborn Huxleye** the local drunk is missing, he's bound to turn up though.
- 8 The Lords plan to charge a toll for coaches going through the town.
- 9 **Edmund Radcliffe** is panicking, he has lost the deeds to tavern.
- 10 Local cats & dogs have vanished, they say **Edmund** puts them in his stew.