

ROSE OF WESTHAVEN

CLERIC OFFENDED DEITY TABLE

Roll 1D12 to determine the effect of a miscast spell

1D12 Roll	Effect
1-6	Read result from specific deity table.
7	The deity sends a hostile creature into the world to test its worshipper. Treat as if the Summon spell has been cast, with the creature having Hit Dice equal to the level of the spell originally attempted +1d4. The creature is automatically out of control.
8	Your prayer is intercepted by a demon or deity opposed to you own, the power of your spell is re-directed, towards an enemy or non-allied party (chosen at random) if it is helpful magic or towards an ally if harmful.
9	Your deity is extremely offended, bolts of energy strike an area surrounding the caster with a radius equal to the intended spell level x 20'. Every creature in range (including the cleric) suffers 1d6 damage.
10	Desiring to test your cleric's mettle you deity levies a curse on you, for the rest of the scene/combat all rolls you make suffer a -1D6 penalty (determined at the time the curse is made).
11	Your deity believes that you have come to rely on weapons and equipment more than your faith. All perishables (food, oil, torches, ammunition, gunpowder, basically any item individually accounted for and expended in a character's inventory, money and other such valuables excepted) within a 10' per spell level radius are consumed.
12	An avatar of the deity appears and charges the cleric with a holy quest. Should the cleric succeed in the quest then they received an additional 1000XP (to split between those involved) in addition to any XP from loot/killing enemies that they may gain.